Defence, conv. Defensive and Competitive Bidding						
Overcalls (Style; Responses; Reopening)						
Aggressive 1-level; Sound 2-level						
Responses: Jumps: new suit shows single and fit (if M overcall).						
Overcall shows a good rise, or some GF hands. Direct jump-raises						
are pre-emptive 1 NT overcall (2ND/4TH; Responses; Reopening)						
2nd: 15-18 bal (subs auction as after 1nt opening)						
· · · · · · · · · · · · · · · · · · ·						
4th : 10-14 NT System on						
Jump Overcalls (Style; Responses; Unusual NT)						
Min. length: 5-5						
(1M)-2NT=♣+♦. Min. Length: 5-5						
· /						
(1m)-2NT=♥+ om						
Direct and Jump Cue Bids (Style; Responses)						
Pre-emptive if not vulnerable, strong if vulnerable						
Min. length: 5-5						
(1♣)-cue=♠-♥, (1♦)-cue=▲-♥, (1M)-cue=OM+cl,						
Jump cue=Asks for stopper.						
VS. NT (vs. Strong/Weak; Reopen: PH)						
Dbl : Strength						
2♣ Majors, at least 4-4 2♦ 5+♥ or 5+♠						
$2 \checkmark$ $5 + \checkmark$ and one minor $4 +$						
$2 \land 5+ \land$ and one minor $4+$						
2NT 5+-5+ forcing						
VS. Pre-empts (Doubles; Cue bids; Jumps; NT bids)						
Take out dbl. 2NT : 15 –18, Leaping Michels in many positions						
Cue : ask for stopper after weak 2's						
VS. Artificial Strong Openings						
VS 14: Dbl = major 1nt = minor VS 24: Dbl = duba						
VS 2♣: Dbl = clubs						
Over Opponents' take out double						
New bid without jump is forcing at 1-level, not forcing at 2-level. After						
1 ♣ ♦ is a jump in a new suit 3-7hp and at least 6 card, after 1 ♥ ♠ is a jump in a new suit single and fit (inviting). 2NT is inv. with						
support, RD=9hp+						
-						
Leads						

Subseq	3 rd -5 ^{th from original} Low card invites in new suit						
Suit	3	rd-5 th / Low card=inviti	ng	3 rd -5 th			
NT	L	ow card=inviting / 3 rd -5	ō th	3 rd -5 th			
Subseq	3	rd -5 th from original Low card invites in new suit					
Lead		Vs. Suit		Vs. NT			
Ace		AKx/AKxx(x)		AK/AKx/AKxx(x)			
King		AK/KQ/KQJ(x)/KQT(x)		AKJ/ KQT(x) KQ (x)			
Queen		QJ(x)/QJT(x)		AQJ(x)/QJ(x)/QJT(x)			
Jack		HJT(x)/JT(x)		KJT(x)/JT(x)			
10		HT9x/T9x/10x		HT9x/T9(x)/10x			
9		9x		9x			
Х		$Hxx \mathbf{x} / x \mathbf{x} \mathbf{x}(x)$		Hxx x /x <u>x</u> x	(x)		
		Signals in c	order of	^r priority			
		Partners lead	Declarer		Discarding		
Suit:		Hi=Disc	Length		Hi=Disc		
2 nd		Lavintahl			Hi/Lo=even		
NT:		Hi=Disc	Lo/hi in first played suit: I liked the lead		Hi=Disc		
2 nd		Lavintahl	Hi/lo: even		Hi/lo: even		
3 rd			Lavi	ntahl	Lavintahl		
Signals: Hi/Lo: even							
Trump suit: Lavintahl							
From ex. AKJ10x we can play K to make pd drop the Q							
Creative leads are allowed							
Doubles							

Takeout Doubles (Style; Responses; Reopening)

Aggressive 1-level and reopening, Sound 2-level Cue=GF Subs auction: cue=Art-F1

Special, Art and Comp Dbl/Rdbl's

NEG+RESP+COMP DBL (showing Take Out-distribution) 1m (1♥) D: max 3 spades and denies heart stopper and 5+hp. support DBL (1 and 2 level)

WBF	Convention Card	n NBF				
	System: Natura	AIR				
Players	Øyvind Saur	Jon Aabye				
Club	Vikersund BK	Vikersund BK				
	Norway	Norway				
NBF member.	13517	2987				
System Summary						
	General Approach a	ind Style				
Lowest 4 card suit. 5 card+ spade , 1 NT openings (14) 15-17, can have 5422 in any suit, 5 in M, 6 in m, or single K,QJ or(A).						
Special bids that may require defence						
Weak 2(6 card)s in ♥ or ♠ 5 -9hp						
Special forcing pass sequences						
1x-(1/2/3 y)-p = CAN be strong with long suit in y and ask pd to double if he is short (Pd can also pass)						
	Important notes that	: don't fit				
Jumps show short suit and fit in several positions x-y,NT , 4 th suit GF from 2 level Trial bid: Suit is shortness. Muppet Stayman on any 2N showing 15+ hp. 1M-1NT-2NT: GF Lebensohl in several positions Signals: LOW is ENC. Im (1x)2x = approximately 10hp+ and support						
Psychics						

Rare. Any suit at 1 level can be very weak in 3. Pos. !!

Opening	ART	Minimum	Neg. Dbl. To	Description	Responses	Subsequent Auction	Passed Hand Bidding	
1*		3	7♥	8-22 hp. 3.pos can be very weak !	1 ◆ ♥ ♠ is F1 2 ♣ is inverted minor with 4+card ♣ 10hp+ 2 ◆ =7-9 with cl. support 2 ♥ ♠3 ♣=6 cards+ GF, 3y = void 1 NT and 2NT=nat. 4nt = 4 ace BW	1 * -1 * , 1 * Can be 12-14 with 4333 1 * -2 * , 2NT=12-13, 3NT=14 1 * -2 * , 2 * = strong nat or 18-19 1 * -2 * , 2 * * = strong natural 1 * -2 * , 2 y , any 3 y = shortness		
1•		4	7•	8-22 hp. 3.pos can be very weak !	1 ♥ ♠ is F1 2 ♦ is inverted minor with 4+card ♦ 10hp+ 2 ♥ ♠=6 cards+GF, 3 ♥ ♠= void 3 cl=7-9 with d support 1NT and 2NT=nat , 4nt = 4 ace BW	1 • -2 •, 2NT =12- 13NT, 3NT=14 1 • -2 •, 2 • = strong nat or 18-19 NT 1 • -2 •, 2 • 3 ≠= strong natural 1 • -2 •, 2y, any 3y= shortness 1 • -1 • ▲ - 3 ★=Short suit and fit !		
1•		4	7•	8-21 hp. 3.pos can be very weak ! 4card only when 4 spade Rare: 4 (3rd /4 th pos.)	2▲3★3 ◆ Short suit, invitational 2NT: GF and 4card support (Stenberg) 3♥ invitational 3▲ and 4♣ ◆ is void and 4card+ support 11+ hp 4▲5♣ ◆=exclution Blackwood, 4nt = 4 ace BW	1 ♥ - 1NT, 2NT= GF 1 ♥ -2NT, 3 ♥ = min 1 ♥ -2NT, 3 ♥ ● = ekstras 1 ♥ -2NT, 4 ♥ ● M, MM = void ♥ ● MM 1 ♥ -1 ♠,3 ♥ = Short suit and fit !	After 3 rd and 4 th hand opening 1♥-2♣: Art. inv with 3card+ support 1♥ - 2NT =Invitational. with 4card support 1♥-3♥ = preemptive	
1		5	7•	8-21 hp. 3.pos can be very weak ! 5card+ Rare: 4 (3rd /4 th pos.)	3 ★ ◆ ♥: Short suit, invitational 2NT: GF and 4card support , 4nt = 4 ace BW 3 ▲ invitational 4 ★ ◆ void and 4card+ support 11+ hp,. 5 ★ ◆ ♥=XBW	1 ▲ - 1NT, 2NT= GF 1 ▲ -2NT, 3 ▲ = min. 1 ▲ -2NT, 3 ▲ • • = ekstras. 1 ▲ -2NT, 4 ♣ • • ▲ = void ♣ • • MM	After 3 rd and 4 th hand opening 1▲-2♣: Art., inv with 3card+ support 1▲ - 2NT =Invit. with 4card support 1▲- 3▲ = preemptive	
1 NT				(14)15-17 balanced, can have 5422 in any suit, 5M, 6m or single K,Q,J or(A).	2♣ F1 Stayman, 2♠,♥ is transfers, 2♠: minor , 3♣,♠ = inv, 4nt = kvantitativ 3♥ = shortness not A,K or Q and 3+ card MM 3♠ = shortness not A,K or Q and 3 card MM	1NT-2*, $2x-3* =$ Artificial GF 1NT-2*, $2x-3* =$ Slam try m 1NT-2*, $2*-3* =$ slam try m 1NT-2*, $2*-3* =$ 4card with 5+ in other major After transfer is 3y=GF and 2nt, $3x =$ inv.		
2*	Х	0		Forcing or 22+ bal.	2♦ relay, 2NT=minor ,3♥♠=4 5+♦,3NT= solid suit	2♣-2♦, 2M-3♣: 0-3, x and xx = 0-4		
2•	x	5		5-10 h	2NT ask for side values	2♦-3♦= preemtive		
2♥		5		5-9hp, 5 or 6 cards	2NT=F1- ask for shortness,	$2 \checkmark - 3 \checkmark = \text{preemptive}$	4 hand 11-16 and normaly 6 cards	
2♠		5		5-9 hp,5 or 6 cards	2NT=F1- ask for shortness	2 ▲ -3 ▲ = preemptive	4 hand 11-16 and normaly 6 cards	
2 NT				20-21 balanced	Muppet stayman, transfer, 3 	Slam Conventions		
3x 3NT 4♣, ◆ 4♥, ♠ 4NT	Х	6 7 7 6		pre-emptive free style Running 7m, No sideAK pre-emptive pre-emptive Asks for specific aces	4♣ pass or correct, 4♦ asks for shortness, 4M to play New suit is cue-bid, 4NT=RKC 5♣=0 Aces, Suit=that Ace, 5NT=Ace of clubs, 6♣ = 2	4NT: Roman Key Card Blackwood: 5♣: 0/3, 5♦: 1/4, 5♥: 2 with out Trump Q, 5♠: 2 w. Trump Q Cue bids: 1 st and 2 nd round controls up the line Splinter, Jump to 5NT asks for AKD in trump Exclution Blackwood		